

# ***ESPORTS NATIONS CUP***

## **ENC National Ranking - Rules & Regulations**

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# 1. General Rules & Regulations

## 1.1. Overview

The Esports Nations Cup (ENC) is a biennial nation-based competition held in Riyadh, Saudi Arabia. Unlike the club-focused Esports World Cup (EWC), the ENC focuses on national representation, where the world's elite players compete for their flags.

## 1.2. Player Eligibility & Citizenship

Player Eligibility rules can be found here:

<https://esportsnationscup.com/en/player-eligibility-rules-and-regulations>

## 1.3. Key Timelines

- **Coach Selection Deadline:** April 7, 2026 (11:59 PM AST).
- **Roster Lock / Nationality Deadline:** April 30, 2026 (11:59 PM AST).
- **Main Event:** November 2 - November 29, 2026.

## 1.4. General Process

Rankings are used to determine Direct Invitations for countries/territories on each game title (with the exception of Counter Strike 2) at the Esports Nations Cup 2026. The process follows a three-step logic.

- **Club / Player Performance:** Every performance by clubs or players at designated "Contributing Competitions" is taken into account, and points are granted according to the point system of each applicable game title.
- **Point Distribution:** Points earned by a club are distributed among all players who participated in the competition and were listed on the active roster for that event. Substitutes do not receive points.
- **National Aggregate:** For the majority of the team titles, the National Game Coach submits a roster by the defined deadline. The ENC then aggregates the individual points of the submitted players to produce the National Ranking. The "best possible roster" for a country/territory is therefore the combination of eligible players that generates the highest total number of points.
  - In the event that two or more countries/territories are tied, the following tiebreakers will be applied:
    - Total points from highest-tier tournaments
    - Total points from next highest-tier tournaments
    - Highest individual player points
    - Additional player-based comparisons (next highest player)

- Best individual event finish from highest-tier tournaments
- Number of ranked events with points
- Administrative decision (final tiebreak)

For solo titles, rankings are based on the individual performance of each player. Invitations are issued to the highest-ranked player from each country or territory, limited to one invited player per country or territory. However, up to two players from the same country or territory may qualify for the ENC Finals through the qualification process.

## 2. Game-Specific Ranking Methodology

Each game follows the standard four-part structure: Eligible Period, Point System, Player Contribution Model, and Contributing Competitions.

In events where specific ranking positions are contested and result in distinct placements (e.g., 5th–6th vs. 7th–8th), points shall be awarded based on the average value of the placement bracket.

- **Apex Legends**

Category	Details
<b>Eligible Period</b>	February 1st, 2026 - July 12th, 2026
<b>Point System</b>	ALGS Year 6 Championship Points (Players)
<b>Player Contribution Model</b>	All ranked players contribute their individual points to their country or territory.
<b>Contributing Competitions</b>	All ALGS Year 6 competitions taking place within the Eligible Period.

- **PUBG: Battlegrounds**

Category	Details
<b>Eligible Period</b>	February 1st, 2026 - June 7th, 2026
<b>Point System</b>	PUBG: Battlegrounds Power Ranking
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the four

	highest-scoring players from the roster submitted by the country/territory. A maximum of two players from the same club may be counted toward this total.
<b>Contributing Competitions</b>	All PUBG competitions accounted for in the PUBG: Battlegrounds Power Ranking taking place within the Eligible Period.

- PUBG MOBILE**

<b>Category</b>	<b>Details</b>
<b>Eligible Period</b>	July 25th, 2025 - June 7th, 2026
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the four highest-scoring players from the roster submitted by the country/territory. A maximum of two players from the same club may be counted toward this total.
<b>Contributing Competitions</b>	<p><b>Tier S</b>  PUBG Mobile: Global Championship 2025  PUBG Mobile: World Cup 2025  PUBG Mobile: Global Open 2026</p> <p><b>Tier A</b>  PUBG Mobile Super League - Europe Fall 2025  PUBG Mobile Super League - MENA Fall 2025  PUBG Mobile Super League - Central &amp; South Asia Fall 2025  PUBG Mobile Super League - Americas Fall 2025  PUBG Mobile Super League - Southeast Asia Fall 2025  PUBG Mobile Africa Cup 2025  PUBG Mobile Global Open 2026 Season 1 - Western Europe Finals  PUBG Mobile Global Open 2026 Season 1 -</p>

	EECA Finals PUBG Mobile Global Open 2026 Season 1 - Türkiye Finals PUBG Mobile Global Open 2026 Season 1 - MENA Finals PUBG Mobile Global Open 2026 Season 1 - South Asia Finals PUBG Mobile Global Open 2026 Season 1 - North America Finals PUBG Mobile Global Open 2026 Season 1 - South America Finals PUBG Mobile Global Open 2026 Season 1 - Southeast Asia Finals PUBG Mobile Global Open 2026 Season 1 - Africa Finals
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**Point System**

<b>Ranking</b>	<b>Tier S</b>	<b>Tier A</b>
<b>1st</b>	1200 points.	600
<b>2nd</b>	800	400
<b>3rd</b>	600	300
<b>4th</b>	400	200
<b>5th</b>	200	100
<b>6th</b>	150	75
<b>7th</b>	120	60
<b>8th</b>	100	50
<b>9th</b>	90	
<b>10th</b>	80	
<b>11th</b>	70	
<b>12th</b>	60	
<b>13th</b>	50	

<b>14th</b>	40	
<b>15th</b>	30	
<b>16th</b>	20	

- **Chess**

<b>Category</b>	<b>Details</b>
<b>Eligible Period</b>	September 2nd, 2025 - May 26th, 2026
<b>Point System</b>	Champions Chess Tour 2025-26 - Circuit Points
<b>Player Contribution Model</b>	A maximum of one player per country or territory may receive a direct invitation. However, the total representation per country/territory is capped at two players for the ENC Finals (inclusive of the invited player).
<b>Contributing Competitions</b>	All Chess competitions accounted for in the Champions Chess Tour 2025-26 - Circuit Points taking place within the Eligible Period.

- **EA SPORTS FC 26**

<b>Category</b>	<b>Details</b>
<b>Eligible Period</b>	Closing on July 26th, 2026
<b>Point System</b>	FC Pro World Rankings
<b>Player Contribution Model</b>	A maximum of one player per country or territory may receive a direct invitation. However, the total representation per country/territory is capped at two players for the ENC Finals (inclusive of the invited player).

<b>Contributing Competitions</b>	All EA SPORTS FC competitions accounted for in the FC Pro World Rankings taking place within the Eligible Period.
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- **FATAL FURY: City of the Wolves**

<b>Category</b>	<b>Details</b>
<b>Eligible Period</b>	Closing on June 28th, 2026
<b>Point System</b>	SWC 2026 Rankings
<b>Player Contribution Model</b>	A maximum of one player per country or territory may receive a direct invitation. However, the total representation per country/territory is capped at two players for the ENC Finals (inclusive of the invited player).
<b>Contributing Competitions</b>	All Fatal Fury competitions accounted for in the SWC 2026 Rankings taking place within the Eligible Period.

- **Trackmania**

<b>Category</b>	<b>Details</b>
<b>Eligible Period</b>	February 14th, 2026 - May 31st, 2026
<b>Point System</b>	Trackmania Elite Cup Ranking
<b>Player Contribution Model</b>	A maximum of one player per country or territory may receive a direct invitation. However, the total representation per country/territory is capped at two players for the ENC Finals (inclusive of the invited player).
<b>Contributing Competitions</b>	All Trackmania competitions accounted for in the Trackmania Elite Cup Ranking taking place within the Eligible Period.

- **Counter Strike 2**

The Counter-Strike 2 VRS ranking will be used to determine country/territory eligibility for the 96 available National Qualifiers, and to seed them at the ENC Finals. No country or territory will receive a direct invitation to the Finals.

In the event that the VRS ranking (and its players) contains less than 96 countries/territories, an additional ranking will be established based on the sum of the FACEIT ELO of the top 40 active players from each country or territory not part of the VRS ranking, measured during the full month of May.

For clarity, any country or territory represented in the VRS ranking will always be ranked above those ranked solely via FACEIT ELO.

<b>Category</b>	<b>Details</b>
<b>Eligible Period</b>	Following Valve Ranking System, closing on the June update.
<b>Point System</b>	Valve Ranking System
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the five highest-scoring players from each country/territory in the VRS ranking. A maximum of three players from the same club may be counted toward this total.
<b>Contributing Competitions</b>	All CS2 competitions accounted for in the Valve Ranking System taking place within the Eligible Period.

- **Dota 2**

<b>Category</b>	<b>Details</b>
<b>Eligible Period</b>	June 8th, 2025 - June 7th, 2026
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the five highest-scoring players from the roster

	submitted by the country/territory. A maximum of three players from the same club may be counted toward this total.
<b>Contributing Competitions</b>	<p><b>Tier S</b> Esports World Cup 2025 The International 2025</p> <p><b>Tier A</b> PGL: Wallachia Season 5, 6, 7, and 8 BLAST: Slam IV, V, VI, and VII ESL: One Birmingham 2026, DreamLeague Seasons 27, 28, and 29.</p>

**Point System**

Ranking	Tier S	Tier A
1st	1200 points.	600
2nd	800	400
3rd	600	300
4th	400	200
5th - 8th	200	150
9th - 12th	100	100
13th - 16th	50	

- **Honor of Kings**

Category	Details
<b>Eligible Period</b>	June 6th, 2025 - June 7th, 2026
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the five highest-scoring players from the roster submitted by the country/territory. A maximum of three players from the same

	club may be counted toward this total.
<b>Contributing Competitions</b>	<p><b>Tier S</b>  HoK World Cup 2025  King Pro League Grand Finals 2025  HoK International Championship 2025</p> <p><b>Tier A</b>  KMW Fall 2025  KME Fall 2025  WKS Fall 2025  KML Spring 2026  KPL Fall 2025 &amp; Spring 2026  IKL Fall 2025 &amp; Spring 2026  PKL Fall 2025 &amp; Spring 2026  MKL Fall 2025 &amp; Spring 2026  CHOKBR Spring 2025 &amp; Fall 2026  RoV Pro League Winter 2025 &amp; Summer 2026  GCS Summer 2025 &amp; Spring 2026  AoG Winter 2025 &amp; Spring 2026</p>

**Point System**

Ranking	Tier S	Tier A
1st	1200 points.	600
2nd	800	400
3rd	600	300
4th	400	200
5th - 8th	200	150
9th - 12th	100	100
13th - 16th	50	

- [League of Legends](#)

Category	Details
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<b>Eligible Period</b>	October 14th, 2025 - June 14th, 2026
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the five highest-scoring players from the roster submitted by the country/territory. A maximum of three players from the same club may be counted toward this total.
<b>Contributing Competitions</b>	<p><b>Tier S</b>  2026 First Stand Tournament  2025 World Championships</p> <p><b>Tier A</b>  LCK Cup 2026 &amp; LCK Road to MSI  LCP Split 1 &amp; 2  LEC 2026 Versus &amp; Spring  CBLOL Cup 2026 &amp; Split 1  LCS 2026 Lock-In &amp; Spring  LPL Split 1 &amp; 2</p> <p><b>Tier B</b>  LCK CL Kickoff 2026  LJL 2026 Winter Series  VCS 2026 Spring  Liga Regional Sur 2026 Split 1  Liga Regional Norte 2026 Split 1  NACL 2026 Spring  Circuito Desafiante 2026 Split 1  LFL 2026 Invitational  Prime League 2026 Winter  Liga Española de League of Legends 2026 Winter  NLC 2026 Winter  TCL 2026 Winter  Arabian League 2026 Winter  LIT 2026 Winter  Hellenic Legends League 2026 Winter  Rift Legends 2026 Winter  Hitpoint Masters 2026 Winter  Road of Legends 2026 Winter  Esports Balkan League 2026 Winter</p>

	LPLOL 2026 Winter
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### Point System

Ranking	Tier S	Tier A	Tier B
1st	1200 points.	600	300
2nd	800	400	200
3rd	600	300	150
4th	400	200	100
5th - 6th	300	150	
7th - 8th	200	100	
9th - 10th	100		
11th - 12th	50		

- **Mobile Legends: Bang Bang**

Category	Details
<b>Eligible Period</b>	Closes on August 2nd, 2026
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the five highest-scoring players from the roster submitted by the country/territory. A maximum of three players from the same club may be counted toward this total.
<b>Contributing Competitions</b>	<p><b>Tier S</b>  MLBB Mid Season Cup 2025  M7 World Championship  MLBB Mid Season Cup 2026</p> <p><b>Tier A</b>  MPL ID S16 (2025) &amp; S17 (2026)  MPL PH S16 (2025) &amp; S17 (2026)  MPL MY S16 (2025) &amp; S17 (2026)</p>

	<p>MPL SG S10 (2025) &amp; S11 (2026)  MPL KH S9 (2025) &amp; S10 (2026)  MPL MENA S8 (2025) &amp; S9 (2026)  MLBB Turkiye Championship S6 (2025) &amp; S7 (2026)  MLBB Continental Championships S6 (2025) &amp; S7 (2026)  MLBB Myanmar Super League S2 (2025) &amp; S3 (2026)  MLBB China Masters S1 (2025)  MPL LATAM S4 (2025)  NACT 2025 Spring (2025)  MLBB Championship Tour AMER((North America and South America)) S1 (2026)  MLBB Championship Tour East Asia(China, Japan, Korea, Mongolia) S1 (2026)  Moba Legends Masters Series S1(India) (2026)</p> <p><b>Tier B</b>  Vietnam MLBB Championship Winter 2025  M Challenge Cup Mekong S6 (2025)  ESN National Championship 2025  M7 Japan Qualifier (2025)  M Challenge Cup Mekong S7 (2026)  MLBB Super League Thailand S1(2026)  MLBB European Championship S2 (2026)</p>
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**Point System**

Ranking	Tier S	Tier A	Tier B
1st	1200 points.	600	300
2nd	800	400	200
3rd	600	300	150
4th	400	200	100
5th - 8th	200	150	75
9th - 12th	100	100	

13th - 16th	50		
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- TOM CLANCY'S RAINBOW SIX SIEGE**

<b>Category</b>	<b>Details</b>
<b>Eligible Period</b>	Closing on May 17th, 2026
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the five highest-scoring players from the roster submitted by the country/territory. A maximum of three players from the same club may be counted toward this total.
<b>Contributing Competitions</b>	<p><b>Six Invitational</b> Six Invitational 2026</p> <p><b>2026 Major</b> BLAST R6 Major Salt Lake City 2026</p> <p><b>2025 Majors</b> Esports World Cup 2025 BLAST R6 Major Munich 2025</p> <p><b>2025 Regional Finals</b> Europe MENA League 2025 - Regional Finals South America League 2025 - Regional Finals North America League 2025 - Regional Finals Asia Pacific League 2025 - Regional Finals</p> <p><b>2025 Regional Leagues</b> Europe MENA League 2025 - Stage 1 &amp; 2 South America League 2025 - Stage 1 &amp; 2 North America League 2025 - Stage 1 &amp; 2 Asia Pacific League 2025 - APAC North - Stage 1 &amp; 2 Asia Pacific League 2025 - Asia - Stage 1 &amp; 2 Asia Pacific League 2025 - Oceania - Stage 1 &amp; 2</p>

	<p><b>2026 Regional Kickoffs</b>  Europe MENA League 2026 - Kickoff  South America League 2026 - Kickoff  North America League 2026 - Kickoff  Asia Pacific League 2026 - APAC North - Kickoff  Asia Pacific League 2026 - Asia - Kickoff  Asia Pacific League 2026 - Oceania - Kickoff  CN League 2026 - Kickoff</p>
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**Point System**

Ranking	Six Invitational	2026 Major	2025 Major	2025 Regional Finals	2025 Regional Leagues	2026 Regional Kickoffs
1st	5000	1500	1500	1000	300	240
2nd	2400	1200	1200	700	150	175
3rd	1200	1050	600	400	50	140
4th	950	1050	600	100	50	115
5th	750	900	300	50	50	100
6th	750	900	300			80
7th - 8th	600	900	300			60 (7th) - 40 (8th)
9th - 11th	300	650	150			20 (9th)
12th	300	500	100			
13th - 14th	150	500	100			
15th - 16th	150	350	50			
17th - 18th		300				
19th - 20th		250				

- **Rocket League**

<b>Category</b>	<b>Details</b>
<b>Eligible Period</b>	November 14th, 2025 - May 24th, 2026
<b>Point System</b>	RLCS 2026 - Rankings
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the three highest-scoring players from the roster submitted by the country/territory. A maximum of two players from the same club may be counted toward this total.
<b>Contributing Competitions</b>	All Rocket League competitions accounted for in the RLCS 2026 - Rankings taking place within the Eligible Period.

\*For clarity, direct invites will be based on the RLCS 2026 rankings across all RLCS regions, while ENC Finals seeding will be determined exclusively using results from the RLCS Boston and Paris Majors to ensure a more accurate comparison of regional strength.

- **Street Fighter 6**

### 2026 World Warrior Rankings

<b>Category</b>	<b>Details</b>
<b>Eligible Period</b>	Closing on July 5th, 2026 (2026 Season)
<b>Point System</b>	World Warrior Rankings
<b>Player Contribution Model</b>	The top-ranked World Warrior player from each country or territory that is invited to or qualifies for the ENC Finals will be nominated for the national roster.
<b>Contributing Competitions</b>	All Street Fighter 6 competitions accounted for in the World Warrior Rankings taking place within the Eligible Period.

## ENC National Rankings

Category	Details
<b>Eligible Period</b>	May 9th, 2025 - June 28th, 2026
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the three highest-scoring players from the country or territory. A maximum of two players from the same club may be counted toward this total.
<b>Contributing Competitions</b>	<p><b>Tier S</b> Capcom Cup 12</p> <p><b>Tier A</b> EVO US 2026 Blink Respawn 2026 Combo Breaker 2026 EVO Japan 2026 DreamHack Birmingham 2026 FightClub Championship VI EVO France 2025 UFA 2025 EWC 2025 EVO US 2025 Blink Respawn 2025 CEO 2025 Combo Breaker 2025 EVO Japan 2025</p>

### Point System

Ranking	Tier S	Tier A
<b>1st</b>	1800 points.	600
<b>2nd</b>	900	300
<b>3rd</b>	750	250
<b>4th</b>	600	200
<b>5th - 6th</b>	450	150

7th - 8th	300	100
9th - 12th	150	50
13th - 16th	90	30
17th - 24th	60	20
25th - 32nd	30	10
33rd - 48th	15	5
49th - 64th		1

- VALORANT

Category	Details
<b>Eligible Period</b>	October 11th, 2025 - June 21st, 2026
<b>Player Contribution Model</b>	The final national ranking is determined by aggregating the points of the five highest-scoring players from the roster submitted by the country/territory. A maximum of three players from the same club may be counted toward this total.
<b>Contributing Competitions</b>	<p><b>Tier S</b>  Masters Santiago 2026  Masters London 2026  VALORANT Champions 2025</p> <p><b>Tier A</b>  VCT 2026 China: Kickoff &amp; Stage 1  VCT 2026 Americas: Kickoff &amp; Stage 1  VCT 2026 EMEA: Kickoff &amp; Stage 1  VCT 2026 Pacific: Kickoff &amp; Stage 1  VCT 2025 China: Stage 2  VCT 2025 Americas: Stage 2  VCT 2025 EMEA: Stage 2  VCT 2025 Pacific: Stage 2</p> <p><b>Tier B</b>  VALORANT Challengers 2026 LAN: Stage 1 &amp; 2</p>

	<p>VALORANT Challengers 2026 LAS: Stage 1 &amp; 2</p> <p>VALORANT Challengers 2026 Brazil: Stage 1 &amp; 2</p> <p>VALORANT Challengers 2026 South Asia: Split 1 &amp; 2</p> <p>VALORANT Challengers 2026 Southeast Asia: Split 1 &amp; 2</p> <p>VALORANT Challengers 2026 Korea: Split 1 &amp; 2</p> <p>VALORANT Challengers 2026 Japan: Split 1 &amp; 2</p> <p>VALORANT Challengers 2026 North America: Stage 1 &amp; 2</p> <p>VALORANT Challengers 2026 North America: Stage 1 &amp; 2</p> <p>VALORANT Challengers 2026 DACH: Evolution Stage 1 &amp; 2</p> <p>VALORANT Challengers 2026 France: Revolution Stage 1 &amp; 2</p> <p>VALORANT Challengers 2026 NORTH//EAST: Stage 1 &amp; 2</p> <p>VALORANT Challengers 2026 Spain: Rising Stage 3 Phase 1 &amp; 2</p> <p>VALORANT Challengers 2026 Türkiye: Birlik Stage 1 &amp; 2</p> <p>VCT Ascension EMEA 2025</p> <p>VCT Ascension Americas 2025</p> <p>VCT Ascension Pacific 2025</p> <p>VCT Ascension China 2025</p>
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**Point System**

<b>Ranking</b>	Tier S	Tier A	Tier B
<b>1st</b>	1200 points.	600	300
<b>2nd</b>	800	400	200
<b>3rd</b>	600	300	150
<b>4th</b>	400	200	100
<b>5th - 6th</b>	300	150	
<b>7th - 8th</b>	200	100	

<b>9th - 10th</b>	100	50	
<b>11th - 12th</b>	50	25	